CURRICULUM VITAE

Kassandra Huynh

FREELANCE 3D & XR ARTIST | BIO DESIGNER CREATIVE CONSULTANT



EDUCATION

ARIZONA STATE UNIVERSITY | BIOMIMICRY (NATURE-INSPIRED SUSTAINABLE DESIGN)
MASTER OF SCIENCE, 2015-2018

MINNEAPOLIS COLLEGE OF ART AND DESIGN (PRODUCT/FURNITURE DESIGN) BACHELOR OF FINE ARTS, 2010-2013

BAUHAUS UNIVERSITY | ROYAL DANISH ACADEMY OF FINE ARTS, ARCHITECTURE & CONSERVATION STUDY ABROAD 2012 | 2013

WORK EXPERIENCE

FREELANCE ARTIST (NEONATURE)
2020-TODAY

SELECT FUNDING AND PROJECT PARTNERS: CITYLAB BERLIN, BROTO: ART-CLIMATE-SCIENCE FELLOWSHIP, KARA AGORA RESIDENCY, KULTURFUNKE, CENTER FOR CRAFT & CREATIVITY CAREER GRANT

FREELANCE BIO DESIGNER CREATIVE CONSULTANT 2018-TODAY SELECT CLIENTS: 3M, HERMAN MILLER, HONEYWELL, VALEO, DESIGNFARMBERLIN, BIOMIMICRY GERMANY, EINSTEIN CENTER, GREEN NUDGES

GUEST LECTURER | MENTOR | COACH 2018-TODAY

SELECT UNIVERSITIES: KUNSTHOCHSCHULE WEIßENSEE BERLIN, RHODE ISLAND SCHOOL OF DESIGN, ARIZONA STATE UNIVERSITY, EMERSON COLLEGE, HASSO PLATTNER INSTITUTE, COMMUNICATION UNIVERSITY OF CHINA

CERTIFICATIONS

BIOMIMICRY 3.8 | NATURE-INSPIRED SUSTAINABILITY & INNOVATION LEADERSHIP BIOMIMICRY PROFESSIONAL CERTIFICATE, 2018

HASSO PLATTNER INSTITUTE | SCHOOL OF DESIGN THINKING ADVANCED DESIGN THINKING CERTIFICATE, 2017

TECHNICAL UNIVERSITY DELFT | CIRCULAR DESIGN CIRCULAR DESIGN CERTIFICATE, 2014

SOFT SKILLS

BRIDGE BUILDING & MULTICULTURAL
TRANSLATING, EMPATHY, SPECULATIVE
& CRITICAL THINKING, SYSTEMS
THINKING, PROCESS-ORIENTEDNESS,
CREATIVE PROBLEM SOLVING,
ADAPTABILITY, INCLUSIVITY,
PROJECT MANAGEMENT

HARD SKILLS

LANGUAGES: ENGLISH (NATIVE), GERMAN (B2), FRENCH (B2), HMONG (A2)

SOFTWARE: ADOBE CREATIVE SUITE, AFFINITY, UNITY 3D-VR ENGINE, C# BASICS, BLENDER, CINEMA 4D

CRAFTSMANSHIP: 3D PRINTING, CNC MILLING, WOODWORKING (LATHE, JAPANESE CARVING, STEAM BENDING/VENEERING), METAL WORKING (CASTING, MIG-TIG WELDING, FORGING), SCULPTURE (POTTERY)

SELECT PROJECTS | EXHIBITIONS | RESIDENCIES | FELLOWSHIPS | GRANTS | TALKS

"FUTURE FOREST" (UPCOMING) SOLO EXHIBITION | DEC 2024 | ROLE - ARTIST FUND: US THEATER | KULTURFUNKE | LÜBECK, GERMANY

"SPONGE CITY" SOLO SHOWCASE | GOGRØØN SUSTAINABILITY FAIR | MAY 2024 | ROLE - ARTIST MUSIK & KONGRESSHALLE LÜBECK | KLIMALEITSTELLE LÜBECK | LÜBECK, GERMANY

"SPONGE CITY" | SOLO EXHIBITION | MAY 2024 | ROLE - ARTIST VERSUCHSHAUS | KULTURFUNKE | LÜBECK, GERMANY

"SCHWAMMSTADT: SCIENCE BEHIND THE FICTION" | <u>SCI-ART-CITY PANEL</u> | DEC 2023 | ROLE - ARTIST VERSUCHSHAUS | LÜBECK HOCH 3 | LÜBECK, GERMANY

"CARBON CYCLE CITY" | CITYLAB BERLIN GROUP EXHIBITION | FEB 2023 (ONGOING) | ROLE - ARTIST TECHNOLOGIE STIFTUNG BERLIN | BERLIN, GERMANY

CRAFT CAREER ADVANCEMENT GRANT | JAN - DEC 2022 | ROLE - ARTIST CENTER FOR CRAFT & CREATIVITY | NORTH CAROLINA, USA

"FUTURE PLAYGROUND" | <u>OUR HERITAGE OUR PLANET FILM WEEK, PANEL</u> | OCT 2022 | ROLE - ARTIST HISPANIC ACCESS FOUNDATION | CALIFORNIA, USA | ONLINE

"FUTURE FACTS" | BROTO: ART-CLIMATE-SCIENCE FELLOWSHIP | JULY 2021 - 2022 | ROLE - ARTIST BROTO: ART-CLIMATE-SCIENCE | CAPE COD, MASSACHUSETTS, USA | REMOTE

"ECOTONA" | OCEANS ON THE RISE GROUP EXHIBITION | DEC 2021 - MAR 2022 | ROLE - ARTIST KAMMGARN WEST & KUNST(ZEUG)HAUS | CLIMANOSCO | SCHAFFHAUSEN & RAPPERSWIL, SWITZERLAND

"SPECULATIVE PLAYROOMS" | MOZILLA HUBS GROUP EXHIBITION | NOV 2020 | ROLE - ARTIST KARA AGORA | BUDAPEST | KIEV | ONLINE (MOZILLA HUBS SHOWROOM)

"SPECULATIVE PLAYROOMS" VIRTUAL REALITY RESIDENCY | OCT - DEC 2020 | ROLE - ARTIST KARA AGORA | BUDAPEST | KIEV | REMOTE